

Class	Judge	Handler	Dog	Age	Start#

Artistic merit (max. 100 points)	Technical merit (max. 100 points)
Teamwork (max. 25 points)	Flow (max. 25 points)
Charisma of the handler Charisma & motivation of the dog Working as a team	Consistency Timing Transitions

Dynamism (max. 25 points)	Execution (max. 25 points)
Dancing expression Rhythmic variations / accents / tempo Musical interpretation	Signalling Reactions to signals Execution

Concept (max. 25 points)	Content (max. 25 points)
Choice of music Idea Realisation of concept	Content & combinations Balance of moves & tricks Variations

Choreography (max. 25 points)	Difficulty (max. 25 points)
Development and structure Ringuse/balance Positioning/alignment	Moves Combinations Interactions/signalling

0–5 inadequate

6–10 can be improved

11–15 good

16–20 very good

21–25 exceptional

Deductions						
Vocalisations (max. 20 points)	Health of dog (max. 20 points)	Incorrect use of props (max. 20 points)	Time overtime or shortage (per second 1 point)	Misconduct in the ring (max. 20 points)	Active Touching during routine (max. 20 points)	% HTM

Stopping by the handler <input type="checkbox"/>				Disqualification <input type="checkbox"/> (see below)		
Leaving the ring	Use of training aids	props	Soiling the ring	Unfair treatment towards the dog	Help from outside	Aggressive behaviour